

AUTOGRAPH  
COLLECTION®  
HOTELS

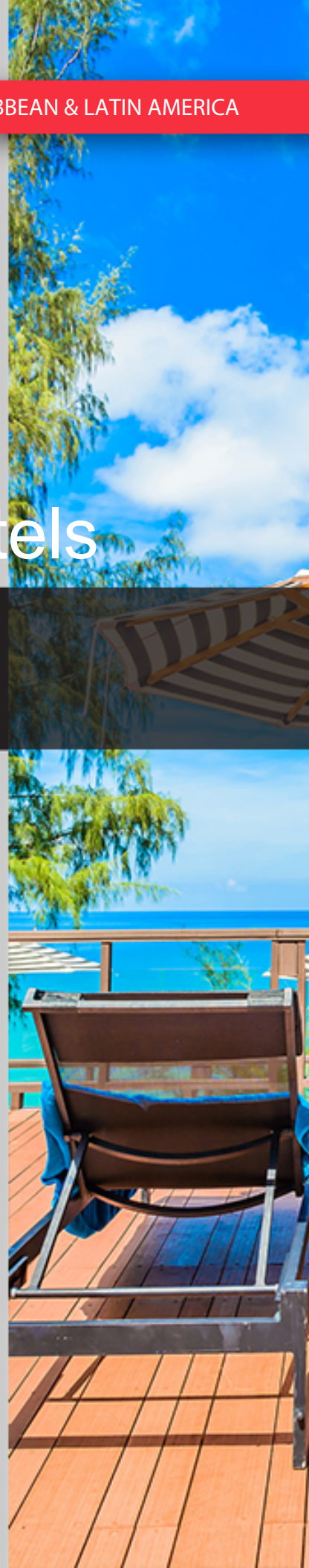
 CARIBBEAN & LATIN AMERICA

# Autograph Collection Hotels

## recreation & amenities

globaldesignstrategies  
**designstandards**

July 2024 | franchised



## Table of Contents

4A.1	Overview	3
4A.2	Circulation, Corridors & Service Areas	6
4A.3	Project Market Requirements	7
4A.4	Locker / Dressing, Drying / Grooming, Shower & Toilet Areas	8
4A.5	Sauna	11
4A.6	Steam Room	12
4A.7	Steam Generator Room	14
4A.8	Food and Beverage (F&B)	15
4A.9	Treatment Rooms	16
4A.10	Relaxation Area	18
4A.11	Storage - Attendant	19
4A.12	Kids Club & Teen Facilities	19
4A.13	Additional Facilities	23
4A.14	Tennis Courts	24
4A.15	Beach	26
4A.16	Golf	27
4A.17	Coordination	27

## key

- E I** Expanded Information
- BP** Best Practices
- R** Reference (Internal)

## chapter organization

- This chapter is a part of an integrated series of Chapters.
- This chapter is a part of an integrated series of Chapters.

## definitions

- Design Standard: a minimum requirement to be fulfilled without exception
- Best Practice: a recommended design guideline, practice or way to execute a design standard
- Expanded Information: an explanation of a design standard or best practice
- Reference (internal): a reference to another document / section within the design standards or to a design strategy / guide within the brand standards

Exception: Fire Protection & Life Safety Design  
Standard references are to external codes only

## Marriott Confidential & Proprietary Information

The contents of the Design Standards are confidential and proprietary to Marriott International, Inc. and may not be reproduced, disclosed, distributed or used without the express permission of an authorized representative of Marriott.

English is the official and binding language of these design standards. The translated versions are provided as a courtesy only and are not controlling and have no legal effect.

## 4A.1 Overview

- A. Program: Provide a range of guest amenities and recreational activities to offer guests a variety of fitness and relaxation experiences.
- B. **BP** Design Criteria: Typically, recreation facilities and amenities are dictated by the project Facilities Program and require special consultants for Recreation, Fitness and Spa.
1. **EI** Influences: The following factors influence the recreation program development and amenity offerings:
    - Property size and facilities
    - Availability of building area
    - Climate
    - Availability of competitive facilities
    - Relationship to swimming pool and outdoor activities
    - Opportunity to attract local community memberships
    - Compliance with Marriott's Spa Design Standards
    - Relationship to full service Marriott Spa facility
    - Relationship to Residences
- C. Brand Essentials:
1. Fitness Center (see <4B>)
    - a. Arrival Area for Fitness Center
    - b. Exercise Areas
  2. Swimming Pool: Provide at resorts and in leisure markets as appropriate to the market served; see <4C>.
  3. Amenities: At Pool.
    - Lockers (optional)
    - Change & Shower Rooms (optional)
    - Toilet Rooms
- D. Ancillary Facilities: Additional recreation facilities may consist of the following when determined by the market and required by the project Facilities Program.
1. Locker / Dressing, Grooming, Shower & Toilet Areas
  2. Sauna and Steam Rooms
  3. Food & Beverage Service
  4. Spa Amenities

5. Indoor & Outdoor Recreational Facilities

6. Full Service Spa (see <4D>)

E. Spa Requirements: If the Fitness Center is related to a hotel spa or is being designed to include a full range of spa activities, design the facilities in compliance with the Spa Design Standards and Spa Operations Manual. See <4D>. When a full service spa is not programmed, provide Treatment Rooms within the Fitness Center configured for both genders.

1. Size: See the project Facilities Program. Typically size the Spa using the following:

- At least 324 m<sup>2</sup> (3,500 sq. ft.), excluding Fitness Center (based on a 300 room property)
- Resort: At least 740 m<sup>2</sup> (8,000 sq. ft.), excluding Fitness Center

F. Locker & Shower Facilities: The requirement to provide (or minimize) Locker & Shower facilities is based on a variety of issues. See the project Facilities Program and the following.

1. **EI** Governing Law: The facilities may be required by governing law for the Swimming Pool or Fitness Center.

2. Disrobing: The facilities are required when the activity requires disrobing (sauna, steam, massage, dip pools, etc.)

3. **EI** Memberships: Lockers and showers typically are required when the hotel is intended to support local membership use.

4. **BP** Early Check-in: Hotels may benefit by having lockers and showers available for guests (early check-in or delayed departure) that do not have immediate access to a guestroom.

5. **BP** Hotel Size: Larger properties with more diverse guest needs and longer distances between the guestroom and Fitness Center may require a locker and shower area.

6. **EI** Hotel Amenities: Lockers and showers are most beneficial when they serve multiple adjacent recreational functions (Pool, Fitness Center, Relaxation).

G. Location: Use the following criteria to generally position the recreation facilities.

1. Convenient and directly accessible by passenger elevator from Guestroom areas.

2. In close proximity to or contiguous with recreation facilities such as swimming pools and other indoor and outdoor recreational areas.

3. Do not allow access to recreation facilities from or through formal public

spaces, such as Lobbies, Pre-function or Function assembly spaces and Food & Beverage areas.

4. Avoid placing exercise areas adjacent to Guestrooms, function areas or other areas that would be disrupted by exercise activity.
  5. As an independent / destination facility.
  6. **BP** A direct exterior entrance if outside memberships are planned with a staffed access control desk.
  7. A principal consideration of site planning is the location of recreation facilities. Coordinate exterior recreation facilities with other exterior guest facilities and site planning criteria, see <1>.
- H. Size / Area: At a minimum, size facilities to comply with the project Facilities Program. The exact size and type of facilities and services are based on the following:
1. Market analysis
  2. Membership opportunities
  3. Climate
  4. Property location
- I. Accessibility for Guests with Disabilities: Locate recreation facilities and guest amenities along accessible routes and design facilities for access by guests with disabilities.
- J. **R** Steps, Stairs, Ramps & Slip Resistance: See <16>.
- K. **R** Windows & Safety Glass: For window, glass / glazing criteria and for safety glass requirements, see <GR3> and <16>.
- L. Management Control: Facilities and services of Recreation Facilities not approved or directly managed by MI shall be separate and independent of the hotel and therefore shall not be located within, proximate to, or associated with the hotel.
- M. Acoustics: Acoustically separate quiet areas from exercise and public circulation areas (high activity). Design and construct separation enclosures with STC 55 rating minimum.
- N. Sanitation: Plan facilities, detail materials and select finishes with a high priority for durability, ease of maintenance and sanitation.

## 4A.2 Circulation, Corridors & Service Areas

- A. Program: Provide inviting, clear, efficient circulation paths between recreation functions and areas to create the mood or concept as intended.
1. Corridor Width: 1.5 m (5 ft.) minimum.
  2. **BP** Circulation: Avoid institutional looking, monotonous corridor configurations and unnecessary walls and doors.
  3. Ceiling Height: 2.75 m (9 ft.) minimum; higher preferred.
- B. Design: Consistent with the design concept, incorporate elements of visual and acoustical interest such as architectural elements, artwork and artifacts, interesting finishes, lighting features and natural light.
1. Ceiling: Provide visual interest by integrating special trim and paint finishes.
  2. Lighting: Surface mounted fluorescent lighting is not permitted in public spaces and front of house areas.
  3. Details: Design corridors with alcoves, archways, enlarged intersections and knuckles to provide visual relief and interest. Utilize architectural millwork (wood moldings), focal casework or mirrors.
- C. Finishes: In circulation areas and corridors, provide the following:
1. Floors: Wood, porcelain tile, nylon tuft cut pile carpet or stone
  2. Ceilings: Smooth painted gypsum board
- D. Service Areas:
1. Service Closet: Provide a janitor closet, adjacent to the common circulation path, containing floor sink and shelves for cleaning products and equipment to maintain the common areas and adjoining corridors.
  2. **BP** Storage Room: Provide a secure room for storage of equipment, supplies, and retail product.
    - a. **BP** Clean / Soil Areas: Provide a separate area for storage of clean towels and for storage of soiled towels.
    - b. **BP** Service Entry: Provide service entry direct to storage and laundry storage to avoid traffic through public areas.

#### 4A.3 Project Market Requirements

A. Program: Market variables for each project dictate requirements and opportunities for related recreation facilities. Provide ancillary recreation facilities as follows:

1. Facilities Program: At a minimum, provide recreation facilities required by the project Facilities Program.
2. **BP** Competition: Provide facilities that permit the property to effectively compete in the market.
3. Resort: When a resort property does not provide a full service spa, provide the appropriate selection of spa amenities integrated with the Fitness Center area.
4. **EI** Market Opportunities: Consider providing facilities that capitalize on market opportunities (membership, local customers, etc.).
5. **EI** Influences: The following factors influence the recreation program development and amenity offerings:
  - Property size and facilities
  - Availability of site area
  - Climate
  - Availability of competitive facilities
  - Relationship to swimming pool and outdoor activities
  - Opportunity to attract local community memberships
  - Compliance with Marriott's Spa Design Standards
  - Relationship to full service Marriott Spa facility
  - Relationship to Residences



#### 4A.4 Locker / Dressing, Drying / Grooming, Shower & Toilet Areas

- A. Program: See the project Facilities Program if complete Locker & Shower facilities are required. Separate men's and women's toilet facilities are required at the Pool as a minimum. Facility requirements are based on the criteria noted in this document.
- B. Locker / Dressing Areas (if programmed):
1. Location: Adjacent to grooming areas. Sensitively design locker, lounge, toilet and shower areas to minimize views.
    - a. If provided, separate sauna and steam rooms for male and females.
    - b. Accommodate governing laws, customs and cultural norms regarding privacy.
  2. Features:
    - a. Lockers: Double tier with wood doors and end panels with latch, electronic locks and number. Provide 15% of the key count plus lockers required for membership, if provided.
    - b. Seating: Individual seating cubes or fixed hardwood top benches.
    - c. Weight Scale: Provide a minimum of one commercial scale.
    - d. Towels: Locate towel dispensing and return hamper near entry in an alcove custom designed to integrate with interiors. Do not use free standing bins (rattan, plastic, etc.) for soiled towels and trash.
    - e. Private Changing: Where feasible, minimum of one private changing room complete with bench, mirror, robe hook and lighting.
    - f. Casegoods: Locate focal case piece to avoid institutional image.
    - g. Clock: Large wall clock with second hand
    - h. Audio: Central sound system, see <13B>
    - i. Mirrors: Provide a minimum of one, framed, full length mirror mounted on wall.
  3. Finishes: Provided in the Locker / Dressing areas.
    - a. Floor: Porcelain tile; and/or carpet, nylon, looped, antimicrobial
    - b. Walls: Vinyl wallcovering 15 oz. minimum or paint
    - c. Ceiling: Smooth painted gypsum board or plaster

C. Drying / Grooming (optional):

1. Location: Position as a transition area between shower and locker areas.
2. Features:
  - a. Countertop: Stone or quartz top, back and side splash. Arrange as individual basin or as a continuous counter with well defined grooming stations.
  - b. Grooming Stations: At each station include a decorative framed mirror, wall light sconce or back-lit mirror, recessed ceiling light, lavatory bowl, electric outlet (GFI) and hand held hair dryer.
  - c. Towels: Provide open shelves, alcove or cabinet for dispensing and displaying clean towels.
3. Lighting: Provide recessed, indirect and direct lighting to meet lighting levels. See <15C>.
4. Finishes:
  - a. Floors: Porcelain tile, stone, with a slip resistance (see <16>) or carpet (nylon, looped, anti-microbial)
  - b. Walls: Vinyl wall covering with porcelain, glass or stone tile
  - c. Ceiling: Smooth painted gypsum board

D. Shower Areas: When showering facilities are not provided, see <4C> for shower at pool deck.

1. Enclosures: Individual, two-chamber (wet and dry) enclosures approximately 1 x 2 m (3'-4" x 6'-6"), minimum.
  - a. Include divider at shower and privacy door at entry.
  - b. At drying chamber, provide bench seat and robe hook.
  - c. Provide a purpose built millwork unit for towels and amenities.
2. Quantity: Provide a minimum of one shower for each 100 keys for men and equal quantity for women plus showers required for membership use.
3. Lighting: Provide recessed, indirect and direct lighting to meet lighting levels. See <15C>.
4. Finishes:
  - a. Floors: Stone or porcelain tile with slip resistance
  - b. Walls: Stone or large format porcelain tile

c. Ceiling: Smooth painted gypsum board or plaster

E. Toilet Facilities:

1. Location: Strictly separate from, but contiguous to locker / dressing and wet areas.

a. Directly accessible from Foyer to Locker Rooms to allow guest access without traversing the locker and wet areas.

b. **BP** Where feasible, position spaces to permit joint usage by swimming pool users and other outdoor activity areas.

c. Include vestibule in toilet entry area.

d. Provide toilet facilities for the Fitness Center based on size and location. If Fitness Center is located near the Public Restrooms, see <2A>.

2. Features:

a. Views: Control Views (garden courts or architectural glass walls and screens).

b. Toilet Enclosures: Wall and louvered doors front with high pressure laminate compartment dividers.

c. Urinal Screens: Enameled steel or stone; floor and wall supported.

d. Countertop: Stone or solid surface tops with undercounter bowls.

e. Mirror: Decorative or full width of countertop and to ceiling, back-lit or with decorative lighting.

3. **BP** Lighting: Provide indirect and direct lighting to meet lighting levels. See <15C>.

4. Finishes:

a. Floor: Porcelain tile or stone with slip resistance

b. Walls: Porcelain or glazed ceramic tile or stone wainscot and vinyl wallcovering

c. Ceiling: Smooth painted gypsum board or plaster

F. Service Closet: Provide a janitor closet containing floor sink and shelves for cleaning products and equipment to maintain Locker areas, toilet areas and guest amenity areas.

#### 4A.5 Sauna

- A. Program: If required by the project Facilities Program, provide separate Saunas in men's and women's shower area for guest relaxation prior to treatments or as a dry relaxation amenity to be enjoyed in combination with adjacent Steam Room and / or Pool facilities.
- B. Space Planning:
1. Location: Locate Sauna in a common "wet area" adjacent to steam room, whirl pool or pools if programmed.
  2. Shower: Position Sauna near locker room showers within a common wet zone to avoid traversing dry areas.
  3. Accessibility: Comply with governing regulations for persons with disabilities; <GR1>.
- C. Size / Area:
1. 7.5 m<sup>2</sup> (80 sq. ft.) minimum, to 15 m<sup>2</sup> (160 sq. ft.)
  2. Ceiling: 2.2 to 2.4 m (7 to 8 ft.) maximum
- D. Features:
1. Construction: Commercial; prefabricated redwood or cedar walls, ceiling, two tiered benches, heater guard and removable ductboard floor.
  2. Insulation: Minimum of R11 with continuous foil faced vapor barrier.
  3. Floor: Waterproof, when above occupied area.
  4. Door and Frame: Prefabricated wood with insulated, tempered glass vision panel for passive surveillance of interior. Wood door pull on interior.
  5. Controls: Time and temperature; programmable with high temperature alert control to limit system.
  6. Heater: Commercial grade, wall mounted, electric, stainless construction with rocks; sized per sauna volume. Typically, size to maintain 65° to 82° C (150° to 180° F).
  7. Signage: See <GR2> for applicable safety signage. Provide equipment operation signage and safety signage adjacent to timer and temperature control at exterior of sauna.
  8. Lock: Provide a keyed, deadbolt lock (no interior function) to permit management to secure room.

9. Robe Hook: Provide to accommodate capacity of the room, immediately outside the door.
- E. Duress Alarm: Security alarm; (red mushroom design) locate at interior of room near entrance door. See <16>.
- F. Utilities:
1. Floor Drain: For cleaning floor
  2. Lights: Waterproof
  3. Ventilation: Passive fresh air intake below heater and exhaust near ceiling.
- G. Finishes - Sauna:
1. Floor: Porcelain or stone tile with slip resistance and removable ductboard floor over tile.
  2. Walls / Ceiling: Wood

#### 4A.6 Steam Room

- A. Program: If required by the project Facilities Program, provide separate Steam Rooms in the men's and women's shower area for guest relaxation prior to treatments or as a wet relaxation amenity to be enjoyed in combination with adjacent facilities.
- B. Space Planning:
1. Location: Locate Steam Room in a common "wet area" adjacent to sauna, whirl pool or pool, if programmed.
  2. Shower: Position Steam Room near locker room showers within a common wet zone to avoid traversing dry areas.
  3. Accessibility: Comply with governing regulations for persons with disabilities.
- C. Size / Area: 7.5 m<sup>2</sup> (80 sq. ft.) minimum, to 15 m<sup>2</sup> (160 sq. ft.)
- D. Construction:
1. Floor: Waterproof membrane if above occupied area; positive slope 4 cm / m (1/2 inch per ft.) to floor drains.
  2. Walls: Typically field constructed of masonry; vapor proof construction to prevent migration of moisture.
  3. Ceiling: Sloped: 6 cm / m (3/4 inch per ft.), domed or vaulted (not flat) to

prevent condensation from dripping on occupants. Cement plaster; vapor proof construction to prevent migration of moisture into ceiling structure.

4. Bench (Built-in): Typically field constructed similar to wall construction. Two tiered (to permit seating at different temperatures); 45 cm (18 inch) high; Slope seat 3 cm / m (3/8 inch per ft.) to avoid ponding condensation.

#### E. Features:

1. Nozzles: Position steam outlet nozzles to avoid contact burns with occupants, away from seating areas.
2. **R** Signage: See <GR2> and <16> for applicable safety signage.
3. Controls: Remote at steam generator to maintain room at 43° to 49° C (110° to 120° F) with high temperature limit.
4. Emergency Shut Off: Provide in each room. See <16>.
5. Shower: Option at larger steam rooms.
6. Robe Hook: Provide to accommodate the capacity of the room, immediately outside the door.

#### F. Door & Frame:

1. Frame: Aluminum
2. Tempered glass
  - a. Glaze to provide passive surveillance of interior; insulated.
  - b. Manufactured for steam room applications - not "storefront" doors that do not control condensation.
3. Lock: Provide a keyed, deadbolt lock (no interior function) to permit management to secure room.
4. Seal: Vapor proof, to avoid steam in adjacent areas.
5. Hardware: Push / pulls; wood (or other nonconductive material) for hand grasping comfort.
6. Threshold: Porcelain tile or marble; set slightly above floor finish to contain water.

G. Duress Alarm: Locate red design mushroom button at interior of each room near entrance door. See <16>.

H. Utilities: See <15B> and <15C>.

1. Ventilation: Provide exhaust from above ceiling area (not from steam room).

Locate near door. See <15A>.

2. Steam Generator: Locate in adjacent room.
  3. Drains: Place at low points of sloped floor. Provide trench drain at exterior side of door to manage water from foot traffic and door condensate.
  4. Lighting: Waterproof type; under bench and wall sconces. See <15C>.
- I. Finishes:
1. Floor: Porcelain or stone tile; slip resistant finish with minimum .42 DCOF.
  2. Walls: Glazed ceramic or porcelain wall tile. Consider incorporating a graphic design element with the tiles, consistent with the spa narrative, to provide visual interest.
  3. Ceiling: Glazed ceramic or porcelain tile.

#### 4A.7 Steam Generator Room

- A. Program: Provide a utility room for the remote steam generator equipment that produces steam for the Steam Rooms.
1. **BP** Location: Locate Steam Generating Rooms as close as possible to Steam Rooms being served and within manufacturer's recommendations.
  2. **BP** Size / Area: As required to locate equipment and provide maintenance clearance.
- B. Features:
1. **BP** Access: Provide access from a common corridor or from locker / attendant area for maintenance and to adjust controls.
  2. Steam Generators: Commercial grade for continuous use.
  3. Controls: Independent thermostat to control each room, automatic flush, high temperature limit, sight glass, low water cut-off, pressure gauge with alerts reporting to the safety & security office.
  4. Door and Frame: Wood; provide louver if required for ventilation.
- C. Utilities: Provide water and electric service, and access to drain.
- D. **BP** Finishes:
1. **BP** Floor: Sealed concrete or VCT or epoxy paint

2. **BP** Walls: Painted; epoxy is preferred
3. **BP** Ceiling: Exposed (not painted)

#### 4A.8 Food and Beverage (F&B)

- A. Program: See project Facility Program. If required by market, include within or adjacent to the Fitness Center Arrival Area. Typically, the solution is a juice bar offering a variety of refreshing drinks and snacks. For Pool F&B, see <3>.
1. Small Facilities: Where Fitness Center does not rely on outside memberships provide a furniture grade purpose built shelving unit or custom built-in cabinetry offering refreshments on an honor or complimentary basis.
  2. Large Facilities: Where outside memberships are accommodated, the Juice Bar consists of an adjacent self-contained food and beverage outlet.
  3. Outdoors: When the Fitness Center is located adjacent to the outdoor recreation terrace and swimming pool, the Juice Bar is integrated with the pool's food and beverage program. The program for the facility follows the design process outlined for food and beverage. Coordinate with <3>.
- B. Features: Provide the following.
1. Self-Service: If the Juice Bar is a buffet style, fabricate with granite or solid surface counter and millwork cabinet.
  2. Seating: Provide casual, wood or metal framed, upholstered with fabrics that are easy to maintain in an athletic environment. Use only teak wood or synthetic woven rattan for outdoor seating.
- C. **BP** Finishes: In general, the Juice Bar finishes are similar in quality to the Arrival Area.
1. **BP** Juice Bar - Food & Beverage Facilities: Generally, include wood, porcelain tile or stone floors and millwork walls with decorative lights and artwork. Incorporate concealed trash receptacle and recycling bin.
  2. **BP** Ceilings: Multi-level, smooth painted gypsum board surface with recessed lights.



#### 4A.9 Treatment Rooms

A. Program: If provided, design quiet, soothing functional room(s) for performing massage and related treatments. The environmental comfort of the guest is essential and requires adjustable control of temperature, lighting and audio.

1. Comply with the Spa Design Standards.

B. Space Planning:

1. **BP** Type: Locate massage rooms together for efficient operation by attendants.
2. Acoustics: Provide acoustic wall construction (STC 55 min) since massage rooms require absolute quiet. Avoid locations near noise sources.

C. Size / Area: 11 m<sup>2</sup> (120 sq. ft.) minimum (per room).

D. Features:

1. Table: Adjustable, massage table
2. Counters: 91 cm (3'-0") high; 61 cm (2'-0") deep; length, 1.8 to 2.4 m (6 to 8 ft.); granite or solid surface.
3. Cabinets: Wall and base cabinets.
  - a. Positioned not as a focal point as one enters the room.
  - b. High quality laminate or stained or painted wood.
  - c. Adjustable shelves with locks at drawers and doors.
  - d. Door and drawer silencers (felt or rubber).
  - e. One section of the wall cabinet with glass doors and light for product display.
  - f. Section for laundry hamper; covered.
  - g. Section for trash; covered.
  - h. Sink: Porcelain with hot and cold water and gooseneck spout.
4. Ceiling: Integrate the design features to reinforce an atmosphere of relaxation.
  - a. Lights: Avoid harsh, direct lights above massage area.
  - b. **BP** Speakers; sprinklers: Coordinate placement with ceiling design.
  - c. Diffusers and Grilles: Avoid direct drafts on patrons. Integrate or conceal

diffusers and grilles with ceiling design.

- d. **BP** Design: Include interesting features utilizing coffers, vaults, chromatherapy lights, etc. Acoustic ceiling tiles are not permitted.
  5. **BP** Window: The natural light provided by a window is beneficial. Provide operable or fixed operation based on location and climate. Provide an appropriate privacy treatment.
  6. Door: Solid core wood with the following:
    - a. Acoustical seal.
    - b. Latch set only (no lock) with quiet operation.
    - c. Solid door frame of wood (preferred) or filled hollow metal to minimize noise.
  7. **BP** Mirror: One wall of room may include a decorative mirror.
  8. **BP** Provide robe hooks as required.
- E. Audio: Equip each room with an individual sound system with channel and volume controls. See <13B>.
- F. Thermostat: Provide each room with individual controls. Coordinate with <15A>.
- G. Lighting:
1. Decorative and indirect lighting or wall sconces on dimmer controls.
  2. Undercounter lights for counter work.
- H. Electrical: See <15C>.
1. Floor outlet for massage table.
  2. Counter outlets; 4 for related appliances.
  3. Wall outlet; 2 near head for steamer and product trolley (so that room can also accommodate facials).
  4. Controls: Organize audio, temperature and lighting controls in one location with a unified appearance.
- I. Finishes:
1. Floors and Base: Resilient flooring surface
  2. Walls: Paint or wallcovering
  3. Ceiling: Gypsum board, painted. Ceiling tile are not allowed.

#### 4A.10 Relaxation Area

A. Program: If required, provide a quiet room for relaxing before or after treatments as required by the project Facilities Program.

B. Space Planning:

1. **BP** Separate facility for male and female, typically.
2. Locate adjacent to locker area with convenient access to treatment areas.
3. Position to avoid direct views into locker or treatment areas.

C. Features: Provide the following features and amenities:

1. **BP** Visual features such as artifacts, water features and exterior views are encouraged.
2. Adjustable lounge seating with drink table and reading light for 4 to 8 occupants.
3. **R** Television and audio entertainment
4. Locate a small beverage hospitality station at the entry.
5. Lighting: Provide indirect and direct lighting to meet lighting levels. See <15C>.

D. Finishes:

1. Floor: Carpet or wood with area rug
2. Wall: Millwork and vinyl wallcovering
3. Ceiling: Smooth painted gypsum board

#### 4A.11 Storage - Attendant

- A. Program: Provide a storage area to accommodate bulk storage of supplies (towels, robes, slippers, etc.) required by the attendant and general equipment, supplies and accessories for grooming and locker area.
- B. **BP** Space Planning: Adjacent to Locker Area to conveniently resupply lockers and to passively supervise access to the room.
- C. Size: At small facility provide large closet or accommodate in treatment room. At larger facility base on MI operations.
- D. **BP** Features:
1. **BP** Shelving for towels, robes, slippers and equipment
  2. **BP** Door: Lockable
  3. **BP** Access: Provide solid ceiling or walls to underside of structure above to deter theft.
- E. Finishes:
1. Floor and Base: Vinyl or porcelain tile
  2. Walls: Painted
  3. Ceiling: Painted gypsum board or acoustical tile

#### 4A.12 Kids Club & Teen Facilities

- A. **EI** Overview: Although not a Brand requirement, provide a Kids Club or Teen Facility when required by the project Facilities Program, particularly for resorts, leisure destinations and large properties.
- B. Program: When required by the market, design and provide facilities for guests' children and teenagers that comply with a recreation program on a case by case project basis.
1. **BP** Typically, the following spaces are included in the facility:
    - Entrance / Reception
    - Kid's Activities Room
    - Storage Room
    - Pantry
    - Toilet
    - Playground
    - Teen Facility

- C. Size: See the project Facilities Program.
- D. Design Parameters: Design the facility to accommodate children.
1. Select durable materials and finishes that are easy to clean.
  2. Accessibility for Guests with Disabilities: Locate facilities and amenities along accessible routes and design facilities for access by guests with disabilities.
  3. Avoid fixtures with sharp edges and corners. Tables and chairs with rounded corners are preferred.
  4. Doors intended to be operated by children must not be too heavy or closers too strong to prevent opening.
- E. Finishes: Design interior spaces with appropriate durable finishes. Design to be thematically aligned with location and age group. Coordinate with <GR4>.
1. Floors: Carpet, wood, tile; VCT at service areas
  2. Walls: Murals, paint, vinyl wall covering, ceramic tile at food areas and toilet rooms
  3. Ceiling: Acoustic ceiling tile, max 40%) and smooth gypsum board
- F. Safety & Security: See <16>.
1. Security: If required by the Risk Assessment, provide video surveillance equipment.
  2. Vision Panels: In order to avoid opportunities for inappropriate contact with children, provide windows, door sidelights or glazed windows in doors at enclosed rooms (offices, storage, preparation, etc.) to permit passive surveillance of activities. Not required at toilet or dressing rooms.
  3. Glazing: Provide safety glazing and decals at all large glazed areas that are subject to human impact.
  4. Windows & Safety Glass: See and <16> for window, glass / glazing criteria, restricting window opening to 10 cm (4 inch) and safety glass requirements.
- G. Kids Club:
1. Entrance / Reception: Provide an attractive entrance portal and reception area to greet guests and their children.
    - a. Entrance: Provide a well lighted and attractive entrance portal.
    - b. Doors: Glazed (safety glass) doors to permit passive monitoring of arriving and departing guests.
    - c. Chime: Provide an electronic door chime for perimeter doors to alert

employees when exterior doors are opened.

- d. Reception Desk: Provide a reception desk and chairs for employees and guests to discuss and exchange information about the program. Provide computer (PMS), POS, telephone, printer and file cabinet. Coordinate with <13A>.
2. Activities Area: Provide a large open space to accommodate a variety of play activities.
    - a. Open Area: Provide groupings of tables and chairs to accommodate small groups of children. Select chair and table heights to accommodate children of different ages.
    - b. Floor: Divide floor surface into carpeted areas for floor play activities and wood or tile floor surfaces for high maintenance activities.
    - c. Library Wall: Provide a counter, cabinets and wall shelves to store books, games and toys. Provide a state-of-the-art TV with the latest gaming technology.
    - d. **BP** Computer Area: Provide a counter or alcoves for computer stations. Verify internet access to avoid unintentional access to unauthorized websites. Coordinate with <13A>.
    - e. **BP** Sink: To support art and other projects, provide a clean up area with an appropriate height sink and counter for child use.
  3. **BP** Storage Room: Provide a lockable room (10% of activities area) with shelving to accommodate play equipment and games.
  4. **BP** Pantry: Provide a pantry to prepare light snacks and beverages. Provide a counter, sink, microwave, refrigerator and base and wall cabinets.
  5. Toilet: Provide toilet facilities with a vanity and sink.
    - a. Design fixtures for use by small children.
    - b. Design facility for use by children with disabilities.
    - c. **BP** Avoid automatic flush toilets that may frighten small children.
  6. **BP** Service Closet: Provide a service area to store cleaning equipment and supplies, and to access a utility sink for wet crafts and cleaning.
  7. Playground: If provided, typically include the following features:
    - a. Safety: Follow industry standards for play equipment design and play surface impact criteria.
    - b. Playground Equipment: Pre-manufactured, commercial / quality grade

equipment

c. Avoid hot surfaces that could burn skin in hot climates.

d. Furniture:

- Provide seating for parents.
- Picnic bench for outdoor snacks and activities.

e. Ground Material: Provide wood chips or other natural or recycled cushioning materials below play equipment to cushion falls.

f. Perimeter Enclosure: Provide 1200 mm (4 ft.) high enclosure in landscaping around playground area to contain children and provide perimeter access control. Avoid enclosures and details that could entrap children. Integrate the enclosure with landscaping material to maintain the natural resort ambiance.

H. Teen Facility: Provide when required by market and the project Facilities Program. The teen facility is separate from the children's area and designed for guests between the ages of 13 and 17. A physical space for both structured and relatively unstructured leisure is preferred. The ideal space is divided into three zones: gaming, snacking and hanging out.

1. **BP** The Activity / Gaming Zone, depending on property location and requirements, could include the following:

- TV and casual seating
- Table tennis
- Pool table
- Computer stations
- Craft / project area
- Game tables
- Video games
- Beauty salon area
- Tour / activity sign up / announcement board or desk
- Kitchen area for cooking classes
- A small storage room or office (required)

2. **BP** The Snacking Zone, depending on property location and requirements, could include the following:

- Pizza oven
- Ice cream parlor counter
- Telephone station for room service with special menu
- Soda fountain
- Kitchenette area
- Dining area with table and chairs, communal tables or counter
- A small pantry with sink (required)

3. **BP** The “Hanging Zone” could include the following:
  - Large, comfortable, durable lounge seating
  - Coffee tables, lamps and side tables
  - Large screen television with a system to play movies
  - Book shelves to store teen oriented reading materials including books, magazine display and video games
4. **BP** Some type of musical enhancements are included in the teen facility. Depending on property location and program, the following could be considered: Karaoke with stage area, jukebox, portable media player docking stations, dance floor and DJ room.
5. **BP** Toilets: Provide teens with convenient access to Public Restrooms or provide a dedicated facility.
6. **BP** Support Areas: Provide storage, pantry and service closet as noted above for the Kids Club.

#### 4A.13 Additional Facilities

- A. Program: Include additional recreation facilities for indoor and outdoor recreation activities when required by the project Facilities Program.
- B. Rest Kiosk: When required, provide a small kiosk for outdoor activity areas, trails, courts, etc. Strategically locate as an amenity for guests.
  1. Seating Areas: Protected (combination of trellis and roof ) seating area
  2. Towels: Area for disbursement of towels (non-attendant / self-serve)
  3. Refreshments: Drinking fountain, water dispenser or refrigerated beverage dispenser as required.
- C. **R** Resorts: Verify with MI. The following may be included:
  - Volley and Basketball Court(s)
  - Outdoor Hand and Squash Ball Court(s)
  - Golf Putting Greens and Practice Driving Cage
  - Running / Jogging Path (where feasible)
  - General Lawn Area



#### 4A.14 Tennis Courts

A. Program: When determined to be required by MI, provide Tennis Court complex, including tennis pro shop, number of tennis courts and type of construction and surface finish.

1. Courts: Provide a minimum of 2 courts. See the project Facilities Program.
2. Unless structurally impractical, courts are accessible to guests with disabilities.

B. Planning:

1. Avoid East / West orientation to reduce chance of sunlight in players' eyes during mornings and evenings.
2. Avoid conflicts (view, lights and noise) with guestroom wing.
3. Size: 36.6 x 18.3 m (120 x 60 ft.) for one court, unless otherwise specified by the Owner and MI. Multiple courts; provide a minimum of 3.6 m (12 ft.) to adjacent court playing surface.
4. Shade Structure: Provide in hot, humid climates between courts.

C. Court Finish:

1. The Landscape Architect reviews types of courts used at tennis facilities for the project locale and recommends court surfaces for review and approval by the Owner and MI.
2. Acceptable surfaces include clay, simulated clay, concrete with emulsion coat or asphalt with special layered flexible coating. Alternate surfaces are considered on an individual basis.

D. Fence:

1. Size:
  - Ends and sides: 3 m (10 ft.) high.
  - Center section of the nets: 1.2 m (4 ft.) high.
  - Provide 3 m (10 ft.) fences at sides that require protection from prevailing winds
2. Material:
  - Black, PVC coated wire
  - Include mesh for additional protection from the wind
  - Posts and Rails: Black
3. Gates: Minimum opening width of 82 cm (32 inch).

## E. Features:

### 1. Utilities:

- Power and water for drinking fountains.
- Water to courtside for maintenance.
- Power for ball machines and video equipment at side viewing pads.
- Empty conduit for future power and communications requirements

### 2. Net Posts: Removable, black finish

## F. Lighting:

### 1. Lighted Courts: Consult with MI for quantity.

### 2. Tennis court light fixture type and lighting levels, whether Club or Championship level, are accepted by MI.

### 3. Provide 8 light fixtures per lighted court as follows:

- Type: Metal halide or LED
- Shielded: 100% below the horizontal plane of the fixture housing.
- Poles: 6 m (20 ft.) high.
- Finish: Black
- Install light poles in line with the fence posts; not on court or surrounding surface.
- Surface mount pole lights at base to anchor bolts set in a concrete footing.

### 4. Provide lighting on path to access courts.

### 5. Provide timer switch controls to permit automatic light shutoff and to permit limits on nighttime play.

#### 4A.15 Beach

- A. Site Improvement: At resort locations where a beach exists, improve the beach by cleaning, shaping and grading to refine the beach area to a condition conducive for guest utilization.
1. In areas where a natural beach does not exist, it is necessary (if allowed by governing law) to design and construct a man-made beach in the form of an excavated lagoon. To design this element, the Landscape Architect shall engage the services of a specialist with expertise in ocean and tide water current behavior.
  2. Provide beach sand of aggregate size and texture satisfactory for beach use. Obtain material acceptance from MI.
  3. In the event the ocean shoreline is rough and rugged, grade or smooth a portion of shoreline to provide guest access to the water.
  4. Where a boardwalk or similar beach access is provided, provide access for guests with disabilities. See <GR1> for Code and Accessibility compliance..
- B. Beach Facilities: Provide as follows.
1. Provide beach shower to remove sand prior to entering other facilities.
  2. For properties where the hotel controls the beach, provide the ratio of 2 chaise lounges per guestroom.
  3. Beach House: Provide adequate and accessible support facilities for equipment, toilet rooms, beach attendant station, towel issue, storage of beach chaise lounges, retail sales of essential items, umbrellas, boats and other recreation equipment. Include electric service and outlets.
  4. Provide a secure storage area for miscellaneous exterior recreation equipment, such as rental bicycles for guests. Typically, locate the storage with the tennis facility to accommodate rental maintenance and cleaning.
- C. Shade Structures: Provide cost effective structures and areas such as trellises, awnings, palapas and cabanas that provide true shade for guests to avoid full sun.
- D. Security: If permitted, define the beach security perimeter to accommodate the privacy of guests.

#### 4A.16 Golf

- A. Program: Provide as required by the Facilities Program. Design facilities in compliance with the “Golf Design Standards Supplement”.
- B. Support Facilities: Refer to Facilities Program. When a golf course is part of the project, provide support facilities for a guest to play golf; store, clean, maintain clubs; deliver clubs / equipment by golf car to course to be played, either separate or with the guest.
- C. Valet Service: Typically, required if golf course is remote from the hotel. Service includes the following:
  - Valet service to receive and hold “active” golf equipment from time of guests’ arrival to time of use.
  - Unload, clean and store golf equipment until needed next time by guest.

#### 4A.17 **R** Coordination

- A. **R** References: Coordinate with requirements of other Chapters.
  - Technology Infrastructure
  - Audio / Visual
  - Fire Protection & Life Safety
  - Mechanical
  - Plumbing
  - Electrical
  - Safety & Security